

RELATED

FOUNDATIONS:

- Student Engagement

RESOURCES:

- [Vaping PowerPoint](#)
- [Classroom Online Game](#)
- [Substance Use Trivia](#)
- [Fact Sheets, Infographics and Resources](#)

Vaping Presentation

ACTIVITY GOAL: To increase students' awareness and knowledge about the health effects of e-cigarettes and vaping.

ACTIVITY INSTRUCTIONS:

1. Vaping PowerPoint – see resources
2. Consider using the speaking notes found in the presentation to engage students in discussion and to access additional information.
3. The presentation can be completed with the *Popcorn Pressure Game*, *Classroom Online Game*, or *Substance Use Trivia*. See resources
4. Additional resources to provide educators with capacity building tools and conversation starter prompts are found at OPHEA. Login or create an account at [Ophea](#).
 - You must be logged into your Ophea account to access the resources
5. Contact your public health nurse for consultation, support or if you have any concerns about Vaping at your school.
 - [MLHU Public Health Nurses](#)
 - [SWPH Public Health Nurses](#)

Educator Prompts

- Before the presentation, ask the group what they know about vaping.
- What effects do you think vaping has on the body?
- What would you say if someone offered you a vape?
- What do you do if you find a vape?

Curriculum Connections

- Grade 4: D1.4 Tobacco and vaping, D2.3 decisions about smoking and vaping, D3.2 short- and long-term effects of smoking and vaping
- Grade 5: D2.3 Refusal skills – alcohol use and other behaviours
- Grade 6: D2.4 Strategies, safe choices, influences, tobacco, alcohol, and cannabis
- Grade 7: Implication of substance use, addictions and related behaviours
- Grade 8: Warning signs, consequences

